

Make Ten Go Fish

Object of the Game

To make 10 with as many pairs of cards as possible.

Materials

A deck of cards with the face cards, 10's, and jokers removed or a deck ten frame cards

Math Concepts

• Build fluency with ways to make ten

How to Play

- 1. Each player is dealt 5 cards.
- 2. Each player looks for pairs from their deck to make 10. Players put down pairs of cards that make 10.
- 3. Players take turns asking each other for a card that will make 10 with a card in their hand.
- 4. If a player gets the card that they asked for, they put down the pair that makes 10.
- 5. If a player does not get the card that they asked for, the player must "Go Fish" and take the card off the top of the deck.
- 6. If the new card makes a 10 with a card in the player's hand, they put the pair of cards down.
- 7. If a player runs out of cards, they take 2 cards off the top of the deck.
- 8. A player's turn is over when no more pairs can be made that make 10.
- 9. The game is over when there are no more cards.
- 10. The player with the most pairs of ten wins.

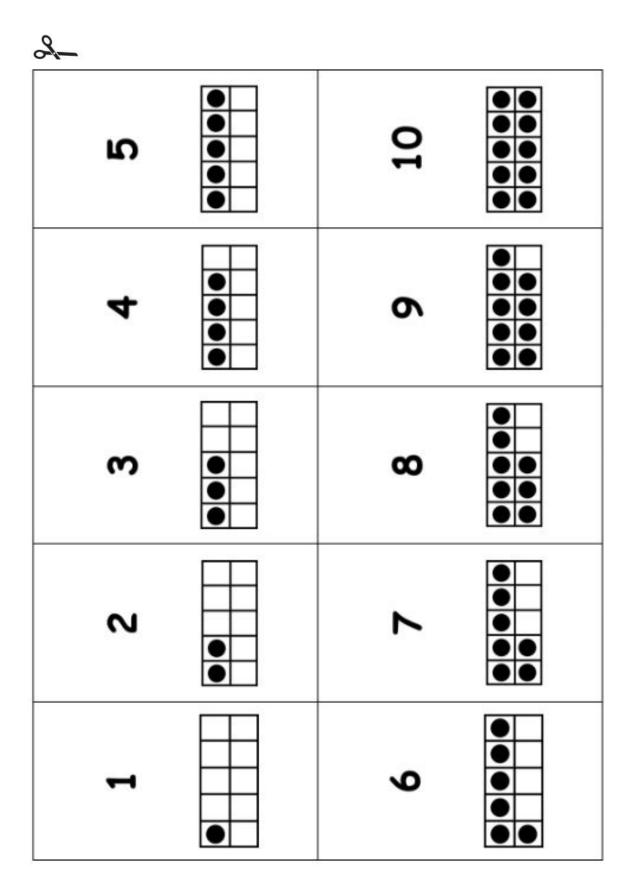


Math Talk

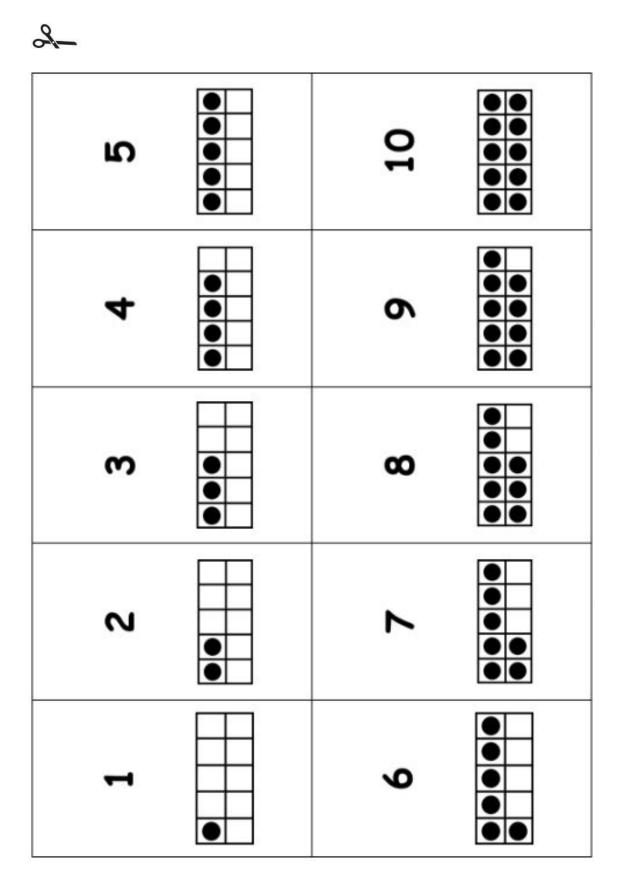
I have a ____. Do you have a ___?

___ plus ___ equals 10.

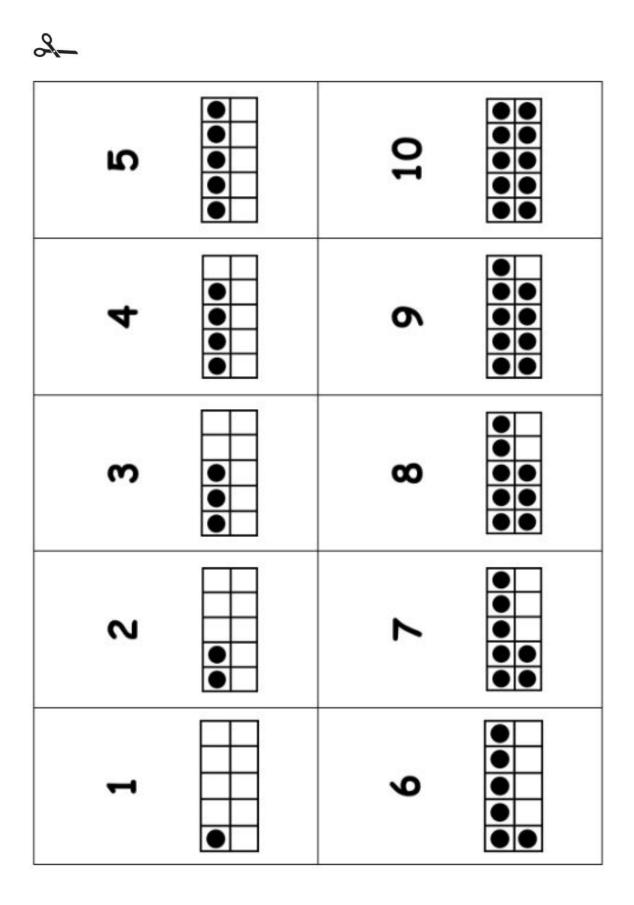
____ plus ____ is the same as 10.



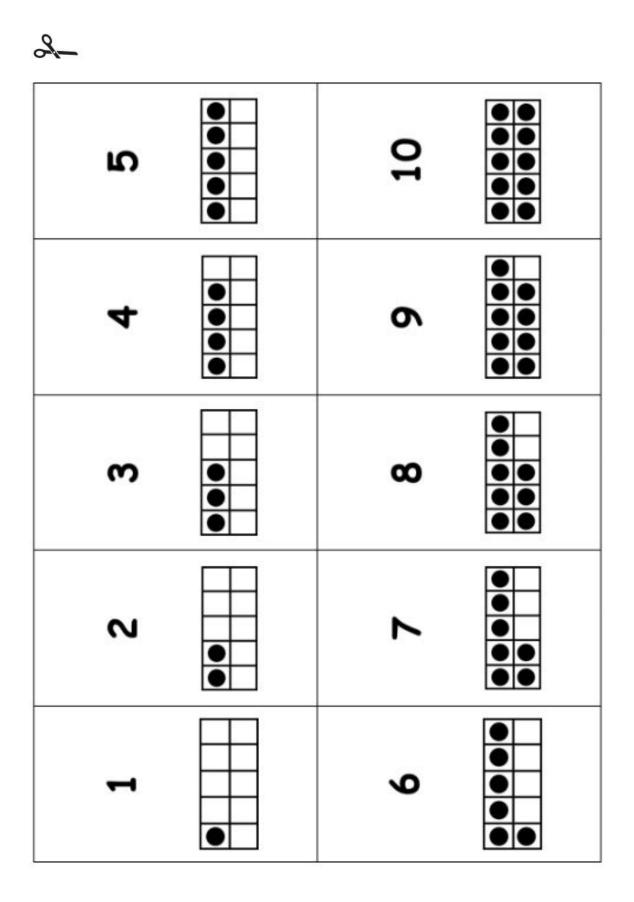














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